

Ophonekitd/Vala

A Vala rewrite of Ophonekitd

FSO|SHR '09
Users & Developers Convention



Ophonekitd/Vala – Summary

- Why Vala ?
- Libmodulo – Design principles
- Libmodulo – Abstractions
- Architecture
- Current state
- Conclusion

Ophonekitd/Vala – Why Vala ?

Object oriented features

- Namespaces
 - File organisation in developers' hands
- Full abstraction and inheritance support
- Properties
- Signals
- Delegates
- Closures
- Ownership transfer
- Annotations

Ophonekitd/Vala – Why Vala ?

Generated C backend

- Profile-based
 - Multiple backends (currently GLib, Posix)
 - Vala features supported depending on backend
- GLib backend
 - GObject and GValue integration
- Fully compatible with C
 - Implement Vala interfaces in C
 - Call Vala code from C
 - VAPI ease bindings to C libraries

Ophonekitd/Vala – Why Vala ?

Integrated DBus support

- Binding to DBus through annotations
- “Static” and “dynamic” support
 - Dynamic provides untyped calls (still dbus-glib)
 - Static provides for generated marshalling code
- Transparent support for:
 - Parameter marshalling
 - Enumerations marshalled as strings
 - GError marshalling
 - ObjectPath/Proxy substitution (WIP)

Ophonekitd/Vala – Why Vala ?

Asynchronous programming (WIP)

- Will support asynchronous calls
 - Method signature declares that it 'yields'
 - Call from synchronous context with `method.begin()`
 - Expected synchronous-like call syntax ('yield' ?)
 - Callback-based alternative still available
- Broad library support
 - IO primitives (GNIO), DBus (integrated in Vala), ...
- Server-side DBus support (due 2009-06-29)
 - Just like any other asynchronous methods

Libmodulo – Design principles

Dependency inversion

- Traditional programming
 - High-level modules depend on low-level modules
- Inverted flow of control
 - High-level modules and low-level modules depend on a shared abstraction
- “Dependency inversion”
 - Every object collaborate with abstractions

Libmodulo – Design principles

Dependency injection

- Traditional programming
 - An object instantiates and uses its dependencies
- Inverted flow of control
 - Dependencies are instantiated outside the object and injected in the object
- “Dependency injection”
 - Every object are given their collaborators

Libmodulo – Design principles

Component-oriented programming

- **Components**
 - As the unit of deployment
 - Provide services for other components
 - Use services from other components
- **Container**
 - Instantiate the components
 - Inject components one in another as required

Libmodulo – Design principles

Component-oriented programming

- System designer
 - Defines abstractions for the services
- Component developers
 - Implement components independently
- System assembler
 - Selects and assembles components

Libmodulo – APIs

Overview

- Components
 - Have lifecycle
 - Can log about their state
 - Can be configured
 - Use and provide services
 - Have lifestyle
- Container
 - Instantiate components
 - Wire and configure them

Libmodulo – APIs

Component instantiation

- Multiple component factories
 - GObject component factory
 - Remote DBus component factory
- Expected component factories
 - Wrapped Python component factory
 - ...

Libmodulo – APIs

Lifecycle management

- **Initializable**
 - `void initialize()`
- **Releasable**
 - `void release()`
- **Startable**
 - `void start()`
 - `void stop()`
- **Suspendable**
 - `void suspend()`
 - `void resume()`

Libmodulo – APIs

Logging

- Logging

- `void set_logger(Logger logger)`

- Logger

- `void error(Object source, string message)`
- `void info(Object source, string message)`
- `void warning(Object source, string message)`
- `void critical(Object source, string message)`
- `void debug(Object source, string message)`

```
if (Logging.enabled(logger, LogLevel.DEBUG)) {  
    logger.debug(this, "A log message");  
}
```

Libmodulo – APIs

Configuration

- **Configurable**

- `void configure(Configuration configuration)`

- **Configuration**

- `string get_name()`
- `string get_string(string name)`
- `Configuration? get_child(string name)`
- `Configuration[] get_children(string? name)`

Libmodulo – APIs

Servicing

- **Serviceable**
 - `void service(ServiceManager service_manager)`
- **ServiceManager**
 - `Bool has(string key)`
 - `Object lookup(string key)`

Libmodulo – APIs

Component metadata

- Using Vala annotations
 - On the provider side

```
[Modulo (provides="Foo.FooService")]  
public class Bar : FooService, Logging, Serviceable, Object {
```

- On the user side

```
[Modulo (requires="foo:Foo.FooService")]  
public class Baz : Logging, Serviceable, Initializable, Object {
```

- Export the service through DBus

```
[Modulo (... , dbus_export_path="/org/shr/Foo")]  
public class Ba
```

Libmodulo – APIs

Container configuration

- Using Vala annotations
 - On the provider side

```
<component name="bar"  
  factory="Modulo.GObjectFactory" type="FooServer.Bar">  
  <configuration/>  
</component>
```

- On the user side

```
<component name="foo" factory="Modulo.DBusFactory"  
  bus-name="org.shr.ModuloTest" object-path="/org/shr/Foo"/>  
  
<component name="baz"  
  factory="Modulo.GObjectFactory" type="FooClient.Baz">  
  <service name="foo" component="foo"/>  
  <configuration/>  
</component>
```

Libmodulo – APIs

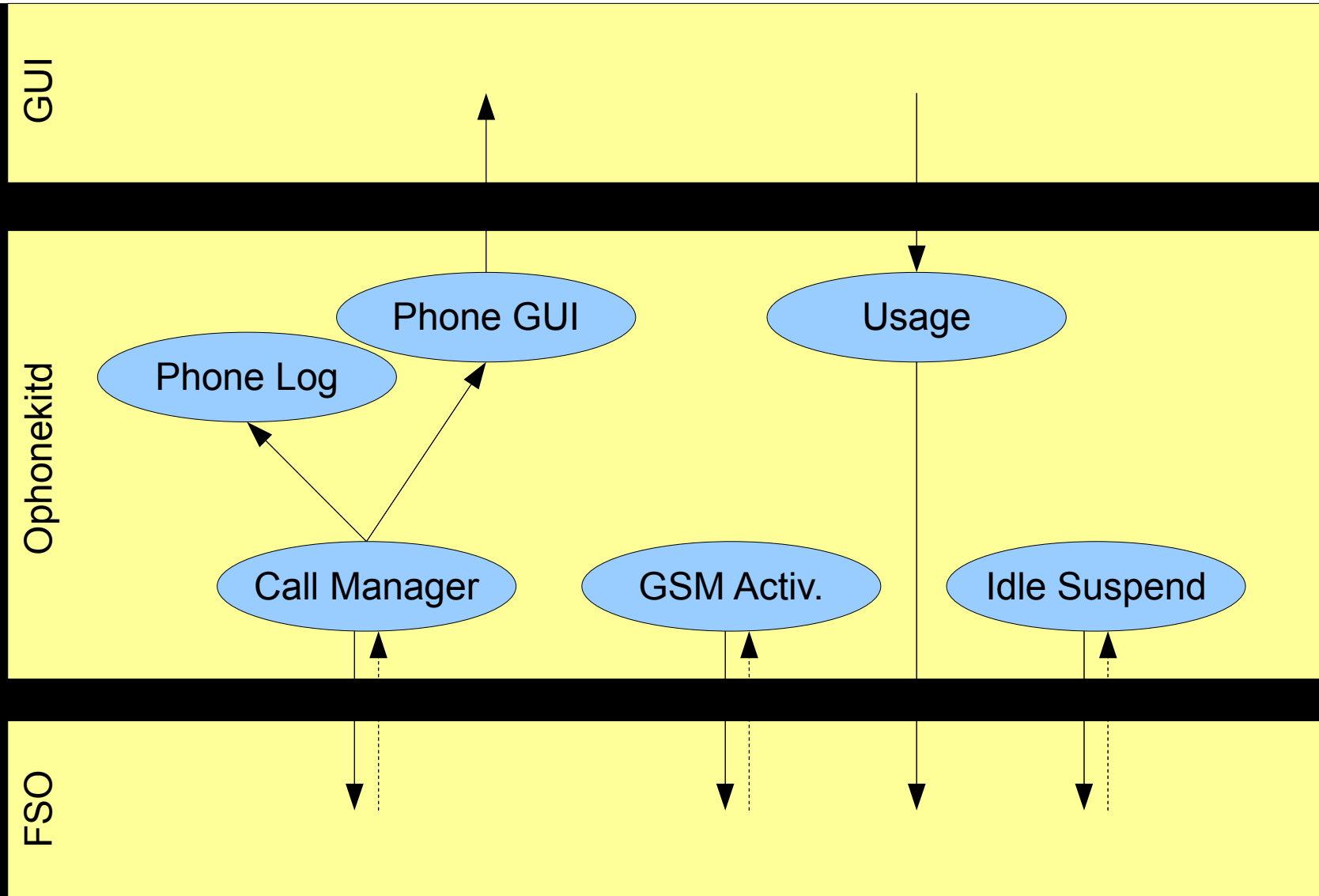
Lifestyle management (NYI)

- Currently used lifecycle
 - All components are singletons
- Expected lifecycles
 - Instantiation directives
 - Per request instances
 - Per thread instances
 - Threading directives
 - Thread safe
 - Thread pooled

Ophonekitd – Architecture Components

- Concerns of ophonekitd
 - GSM activation
 - Idle suspend
 - Call management
 - Phone log
 - Phone GUI
 - Usage service

Ophonekitd/Vala – Architecture Components



Ophonekitd/Vala – Current state

- Libmodulo
 - Implement Lifestyle
 - Extend to support more dynamic scenarios
- Ophonekitd/Vala
 - Substitute CallManager by FreeSmartphone.Phone
 - Split PhoneGUI in functional parts
 - Extract DBus service definitions

Ophonekitd/Vala – Conclusion

Ophonekitd/Vala – Resources

- Libfso-glib:
<http://git.freesmartphone.org/?p=libfso-glib.git>
- Libmodulo:
<http://git.shr-project.org/git/?p=libmodulo.git>
- Ophonekitd/Vala:
<http://git.shr-project.org/git/?p=ophonekitd.git>
- Inversion Of Control:
http://en.wikipedia.org/wiki/Inversion_of_Control